



Nonlinear Algebraic Multigrid for Problems with Constraints

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Solve efficiently in parallel large systems of nonlinear equations from implicit transient/quasistatic nonlinear solid mechanics simulations:

- geometric, material and contact nonlinearities
- Analytic Jacobian (stiffness matrix) can not be given or is of poor quality/precision
- unstructured 3D discretizations
- parallel, scalable and memory efficient
- stable, reliable, user–friendly (commercial use)
- **approach:**
- nonlinear algebraic multigrid based on smoothed aggregation
- use graph of constrained problem
- construct Jacobian operator(s) by block colored finite differencing

Objective



The method basically consists of 4 components:

- full approximation scheme (FAS) nonlinear V-cycle
- algebraic multigrid hierarchy (smoothed/plain aggregation multigrid)
- preconditioned nonlinear CG (nlncg) / preconditioned matrixfree Newton method as nonlinear smoothers/solvers
- block colored finite differencing scheme

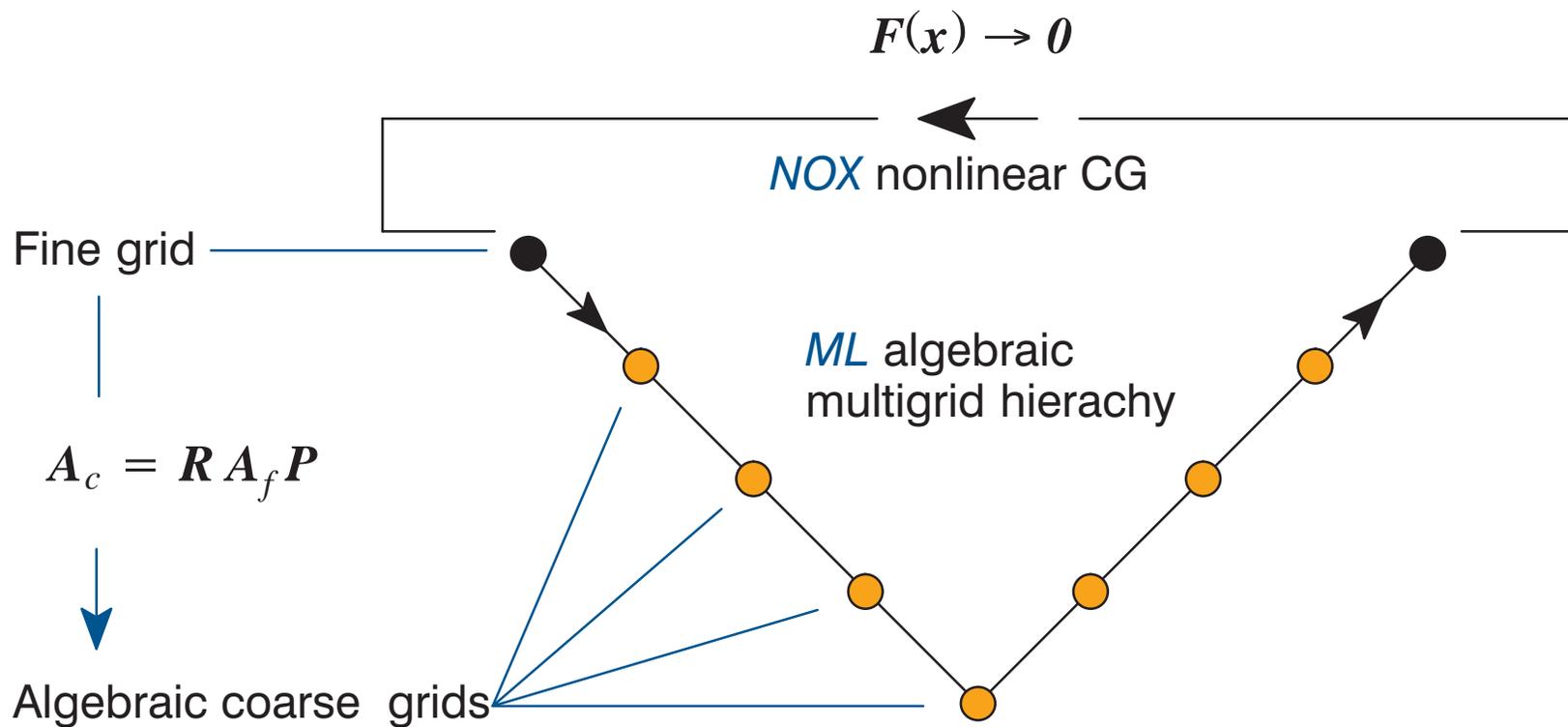
Implementation in *Trilinos* framework:

- make use of several *Trilinos* subpackages:
 - ML* (algebraic multigrid)
 - NOX* (nonlinear solvers, finite differencing)
 - AztecOO* (Krylov solvers)
 - EpetraExt* (parallel coloring)
 - Epetra*, *Teuchos*, ...



Objective

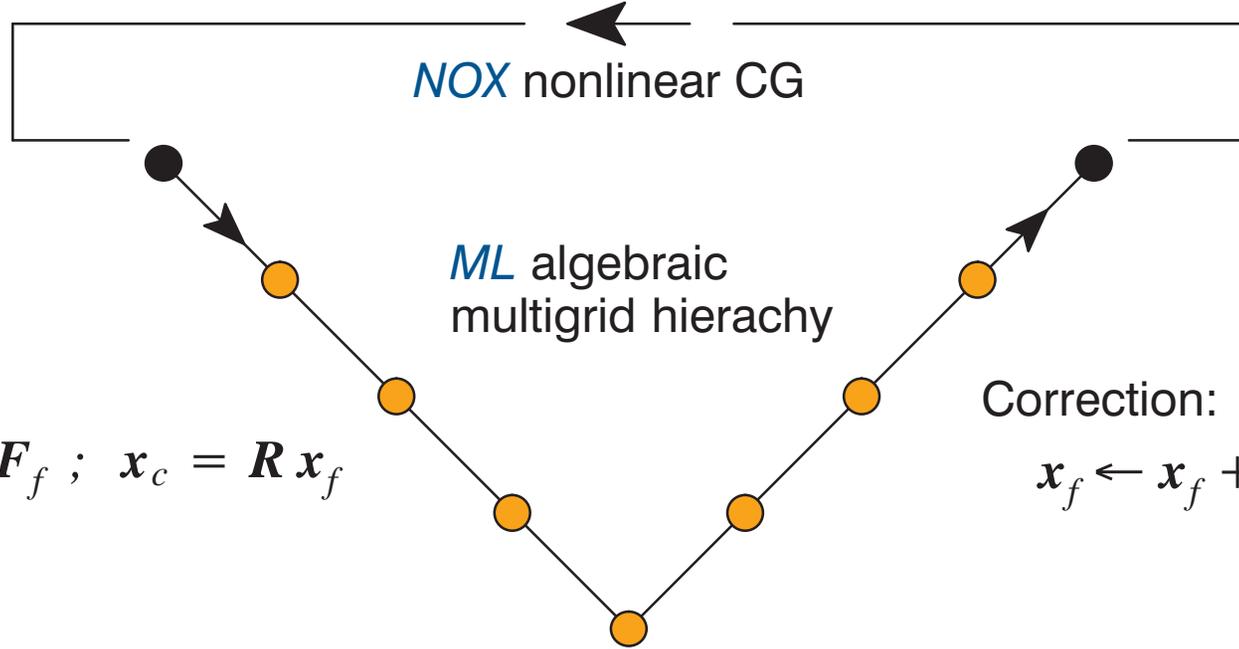
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Nonlinear V-cycle (Full Approx. Scheme – FAS)



$$F(x) \rightarrow 0$$



NOX nonlinear CG

ML algebraic multigrid hierachy

Restriction:

$$F_c = R F_f ; x_c = R x_f$$

Correction:

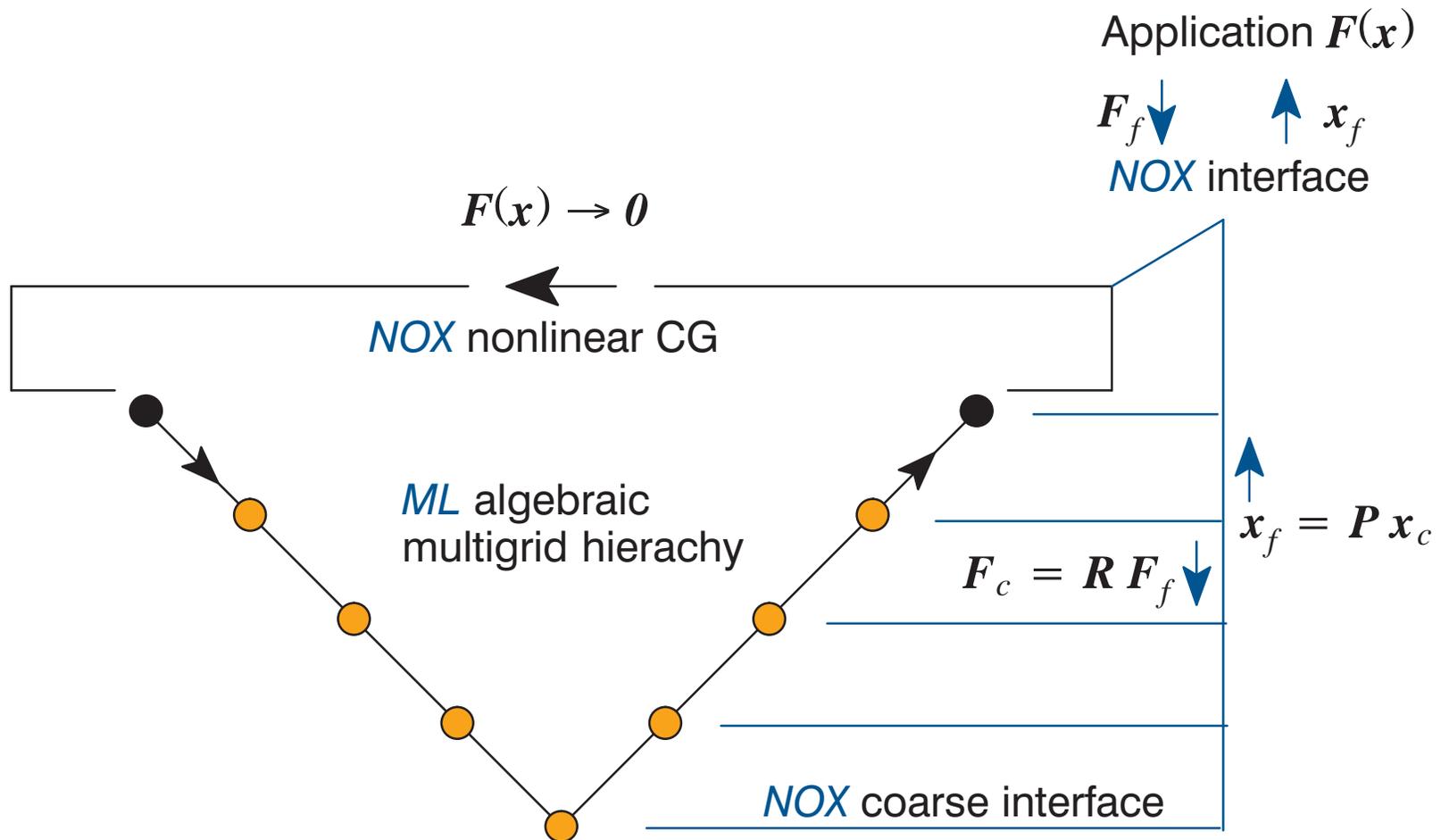
$$x_f \leftarrow x_f + P (x_c - R x_f)$$

Modified coarse problem:

$$\tilde{F}_c(x_c) = F_c(R x_f) - R F_f(x_f) \rightarrow 0_c$$

Nonlinear V-cycle (Full Approx. Scheme – FAS)





- fine interface implements `NOX::EpetraNew::Interface::Required/Jacobian` and `NOX::Parameter::PrePostOperator`
- nonlinear ML preconditioner implements `Epetra_Operator` and `NOX::EpetraNew::Interface::Preconditioner`

Variational residual evaluation



FAS_Vcycle($\mathbf{x}_{(l)}$, $\mathbf{F}_{(l)}$, l)

set up
FAS—system
of eqns.

$$\begin{aligned} \mathbf{F}_1 &= \mathbf{F}_{(l)} \\ \mathbf{F}_2 &= \mathbf{F}(\mathbf{x}_{(l)}) \\ \tilde{\mathbf{x}} &= \mathbf{x}_{(l)} \end{aligned}$$

coarse
solve

if (level \equiv coarsest level)

$$\begin{aligned} &\text{Solve } \mathbf{F}(\mathbf{x}_{(l)}) = \mathbf{F}_2 - \mathbf{F}_1 \\ &\mathbf{x}_{(l)} \leftarrow \mathbf{x}_{(l)} - \tilde{\mathbf{x}} \\ &\text{Return} \end{aligned}$$

presmoothing

Relax on $\mathbf{F}(\mathbf{x}_{(l)}) = \mathbf{F}_2 - \mathbf{F}_1$

restrict,
call cycle,
add correction

$$\begin{aligned} \mathbf{x}_{(l+1)} &= \mathbf{R} \mathbf{x}_{(l)} ; \mathbf{F}_{(l+1)} = \mathbf{R} \mathbf{F}(\mathbf{x}_{(l)}) \\ &\text{FAS_Vcycle}(\mathbf{x}_{(l+1)}, \mathbf{F}_{(l+1)}, l + 1) \\ \mathbf{x}_{(l)} &\leftarrow \mathbf{x}_{(l)} + \mathbf{P} \mathbf{x}_{(l+1)} \end{aligned}$$

post—
smoothing

Relax on $\mathbf{F}(\mathbf{x}_{(l)}) = \mathbf{F}_2 - \mathbf{F}_1$

$$\begin{aligned} \mathbf{x}_{(l)} &\leftarrow \mathbf{x}_{(l)} - \tilde{\mathbf{x}} \\ &\text{Return} \end{aligned}$$

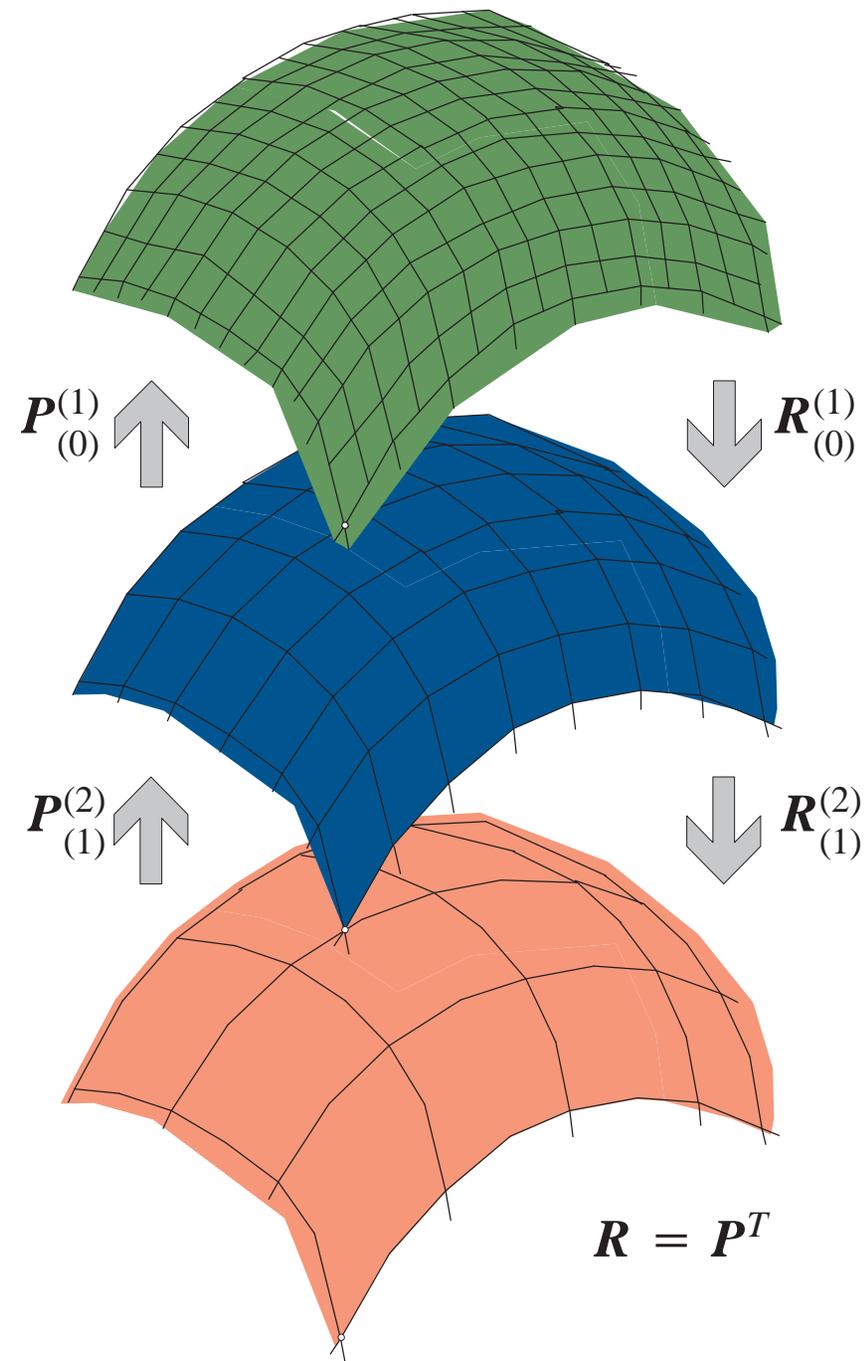
Note:

- FAS—V—cycle is potentially matrix—free (operators \mathbf{P} and \mathbf{R} can be based on graph only)
- A method to Relax/Solve is not yet introduced here

Nonlinear V—cycle

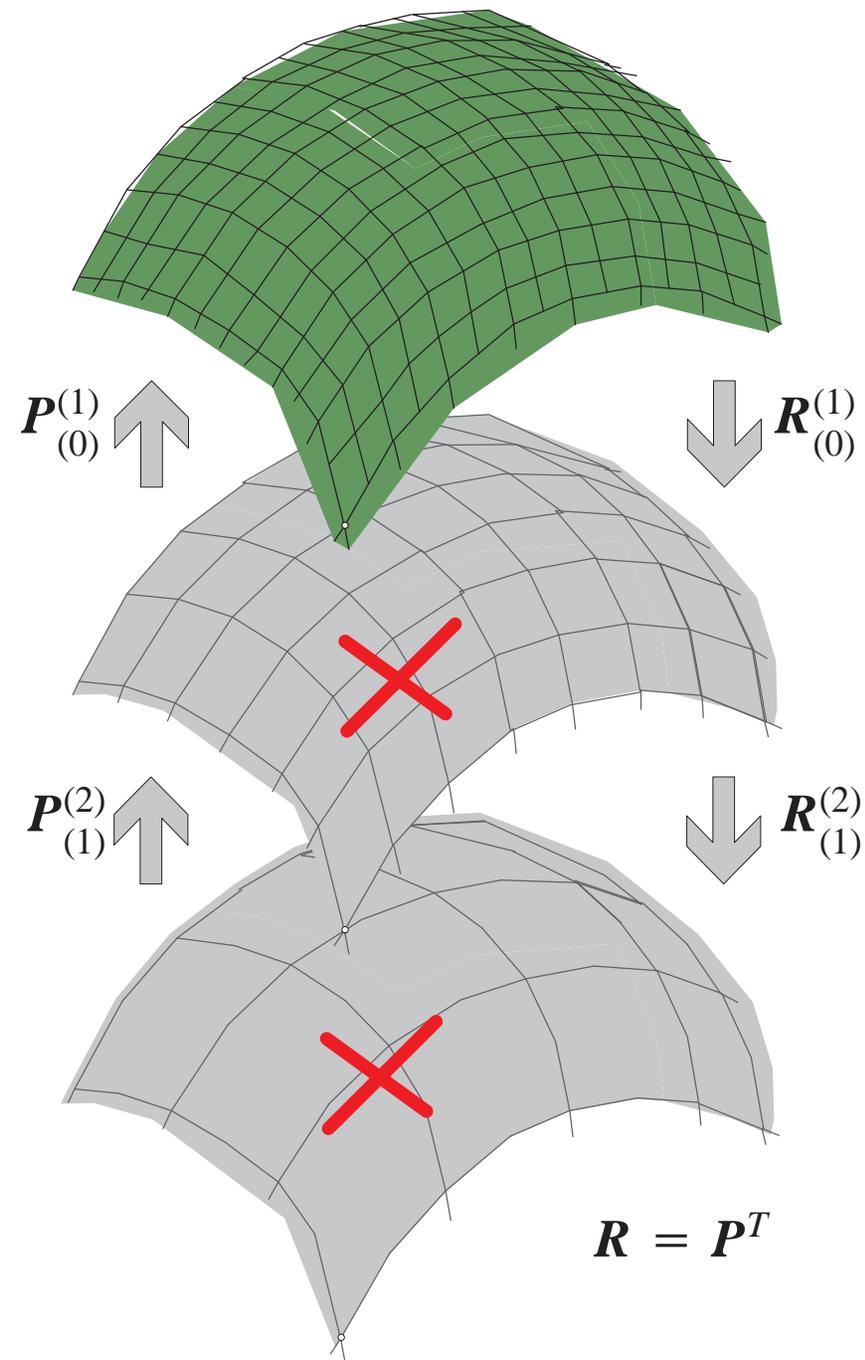
- 
- Full approximation scheme (FAS) nonlinear V–cycle
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→ In geometric multigrid, transfer operators are obtained from element shape functions



Smoothed aggregation multigrid

- In geometric multigrid, transfer operators are obtained from element shape functions
 - In smoothed aggregation multigrid, transfer operators are constructed from aggregate (patch) – wise representation of rigid body modes
- [VANEK, MANDEL, BREZINA 1990–2005]



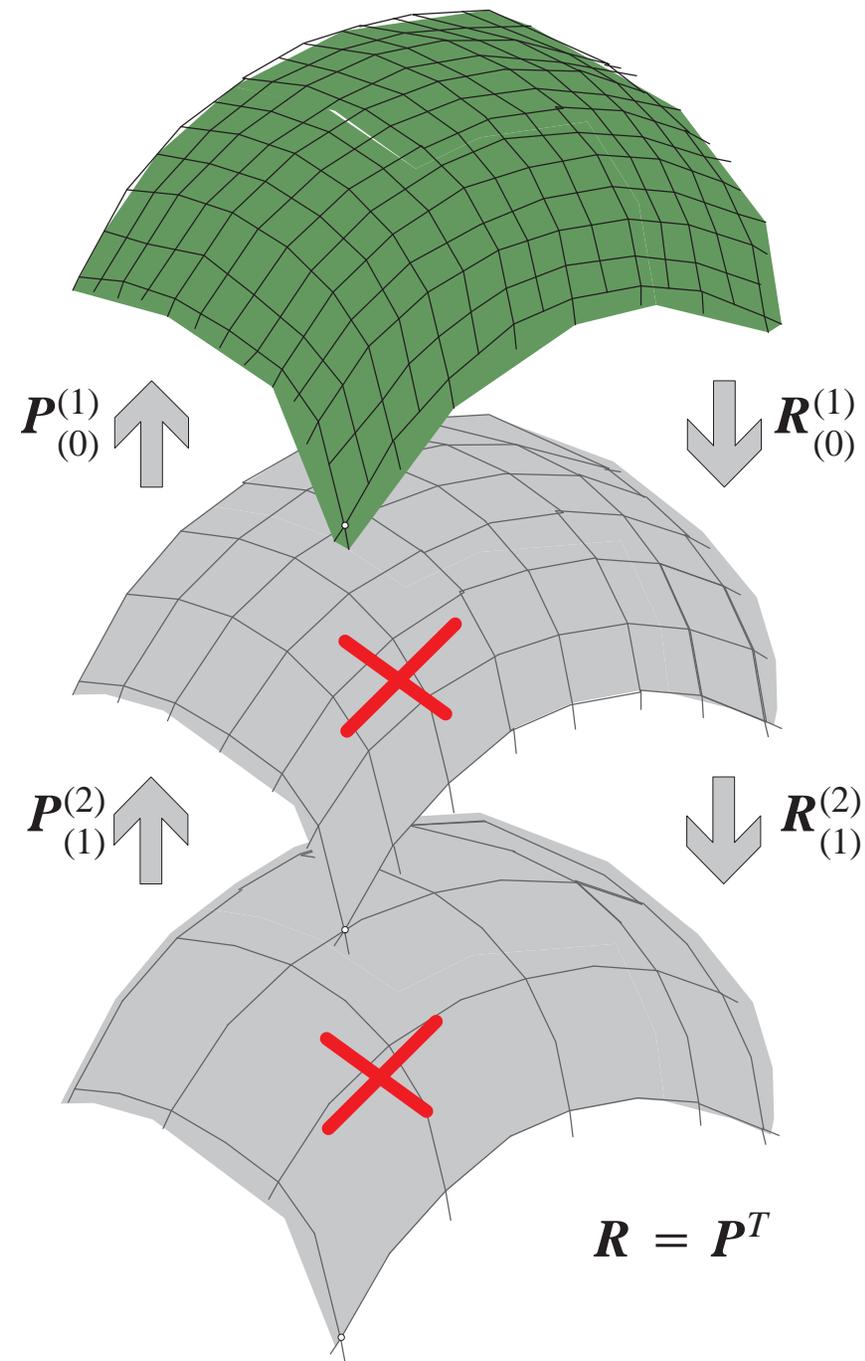
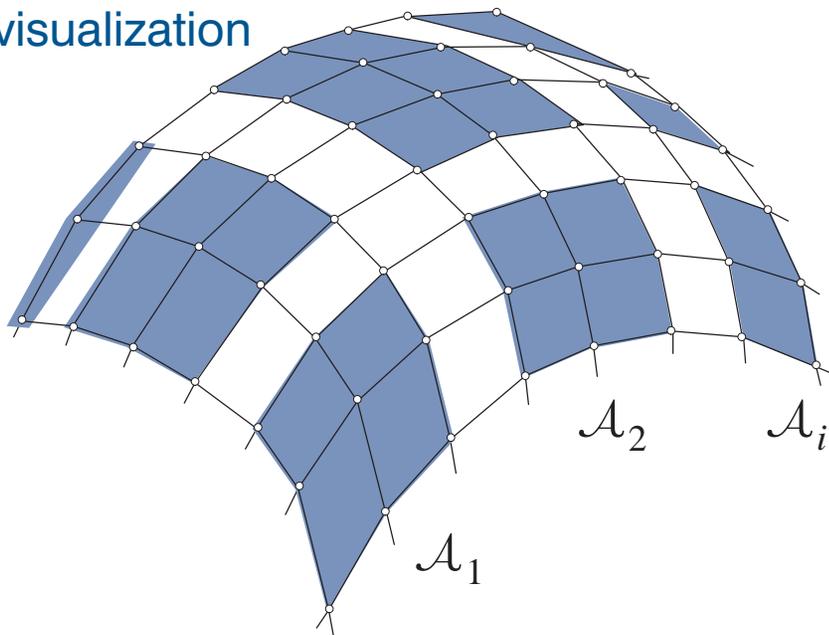
Smoothed aggregation multigrid

→ In smoothed aggregation multigrid, transfer operators are constructed from aggregate (patch) – wise representation of rigid body modes

[VANEK, MANDEL, BREZINA 1990–2005]

→ Aggregates are constructed from the graph of the problem on some level, not from any grid

symbolic visualization only!



Smoothed aggregation multigrid

→ In smoothed aggregation multigrid, transfer operators are constructed from aggregate (patch) – wise representation of rigid body modes

→ Rigid body modes on fine level (0) are input:

$$\mathbf{B}^{(0)} = \begin{bmatrix} \mathbf{b}_1^{(0)} & \mathbf{b}_2^{(0)} & \dots & \mathbf{b}_6^{(0)} \end{bmatrix}$$

and are represented on coarse levels exactly:

$$\text{range}(\mathbf{B}^{(0)}) \subset \text{range}(\tilde{\mathbf{P}}_{(0)}^{(l)}),$$

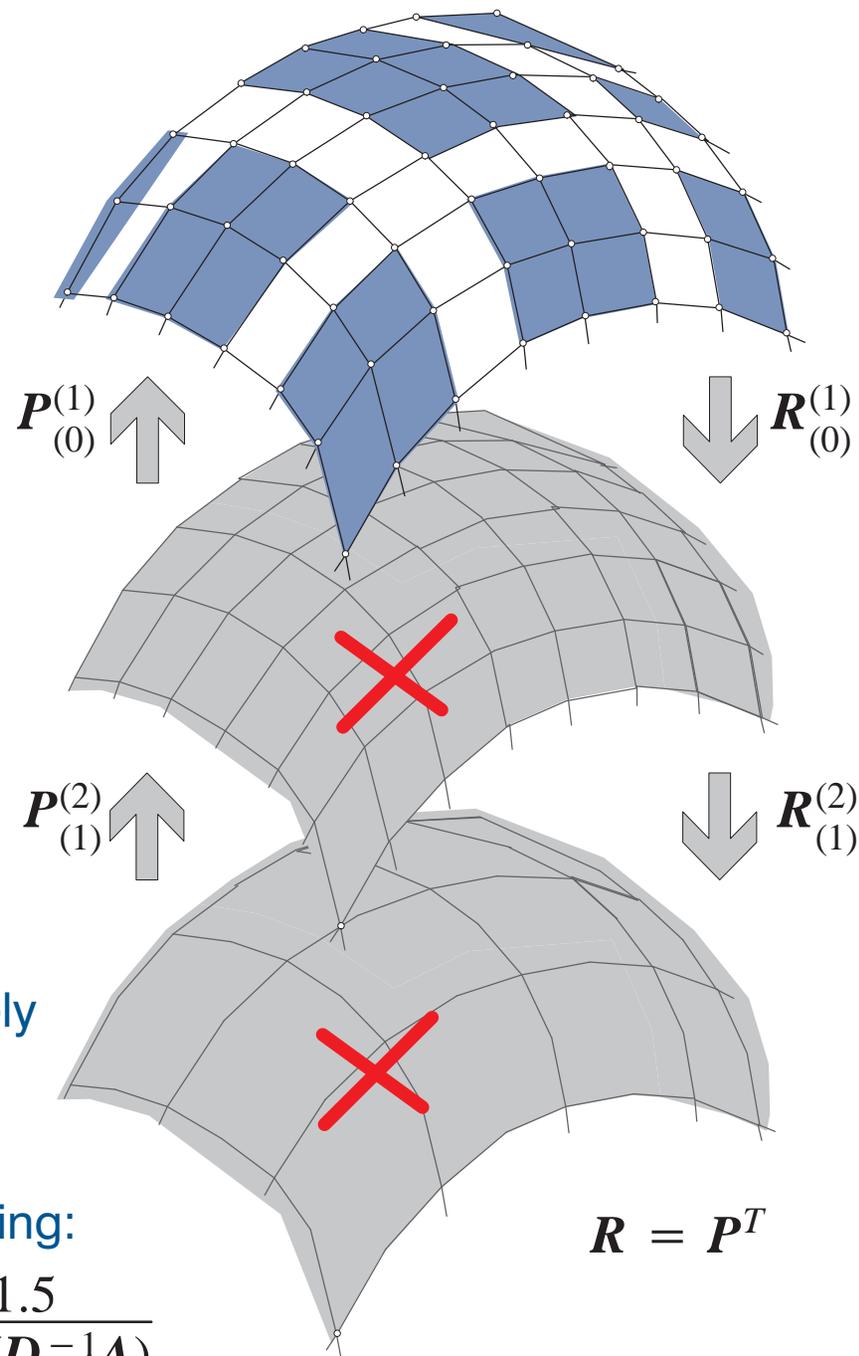
$$\tilde{\mathbf{P}}_{(0)}^{(l)} = \hat{\mathbf{P}}_{(0)}^{(1)} \hat{\mathbf{P}}_{(0)}^{(1)} \dots \hat{\mathbf{P}}_{(0)}^{(1)}, \quad l = 1, \dots, L$$

→ Tentative prolongations are constructed recursively using the aggregates:

$$\mathbf{B}^{(l-1)} = \mathbf{P}_{(l-1)}^{(l)} \mathbf{B}^{(l)}, \quad l = 1, \dots, L$$

→ Final prolongations are obtained through smoothing:

$$\mathbf{P}_{(l-1)}^{(l)} = \left(\mathbf{I} - \omega \mathbf{D}^{-1} \mathbf{A}_{(l)} \right) \hat{\mathbf{P}}_{(l-1)}^{(l)}, \quad \omega = \frac{1.5}{\lambda_{\max}(\mathbf{D}^{-1} \mathbf{A})}$$



Smoothed aggregation multigrid

→ In smoothed aggregation multigrid, transfer operators are constructed from aggregate (patch) – wise representation of rigid body modes

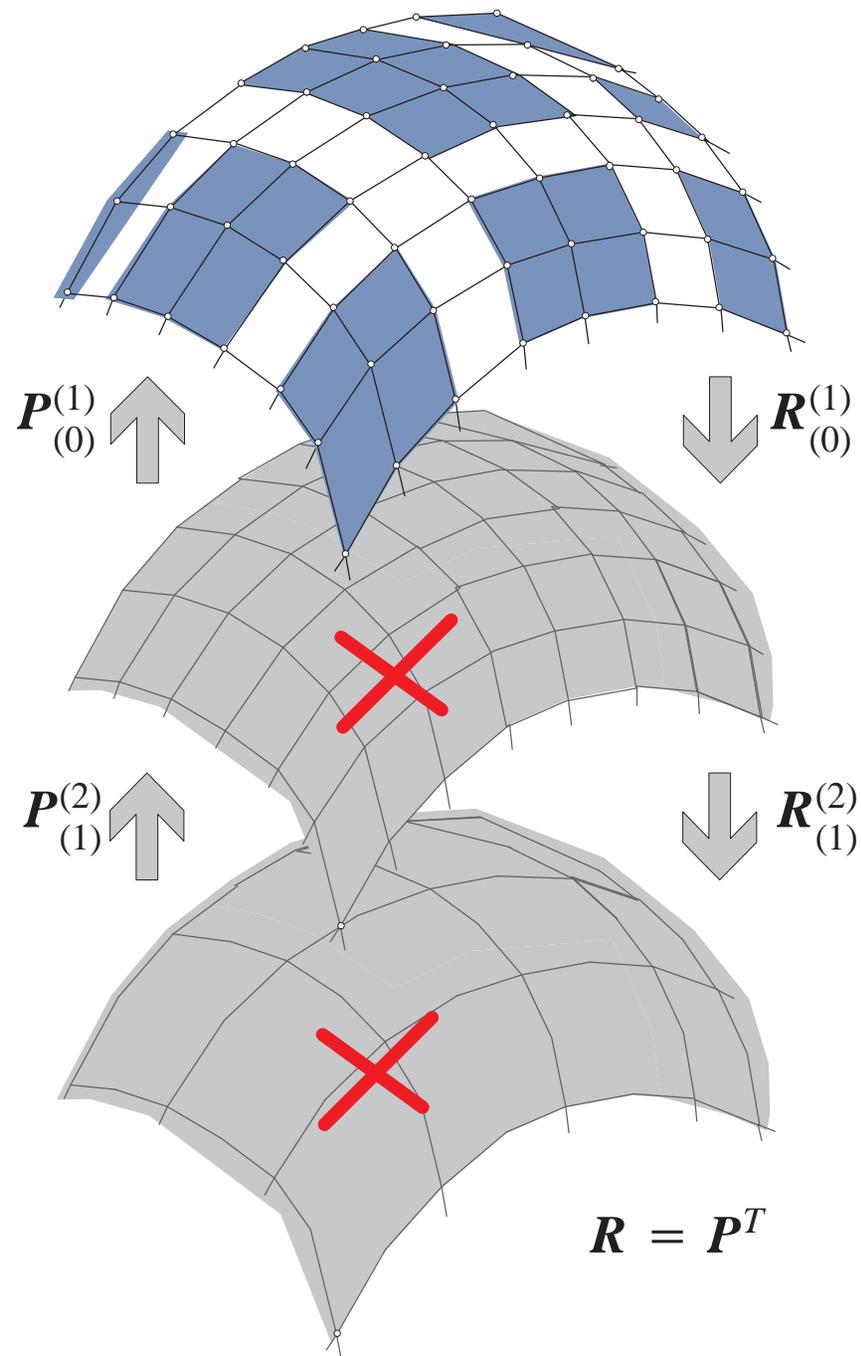
→ Rigid body modes on fine level (0) are input:

$$\mathbf{B}^{(0)} = \left[\mathbf{b}_1^{(0)} \quad \mathbf{b}_2^{(0)} \quad \dots \quad \mathbf{b}_6^{(0)} \right]$$

→ Additional near–nullspace components not captured well by the existing MG–preconditioner can be computed and added to the set of functions to be represented exactly (adaptive SA [BREZINA ET AL. 2005]):

$$\mathbf{B}^{(0)} = \left[\mathbf{b}_1^{(0)} \quad \mathbf{b}_2^{(0)} \quad \dots \quad \mathbf{b}_6^{(0)} \quad \mathbf{p}_1^{(0)} \quad \mathbf{p}_2^{(0)} \quad \dots \right]$$

→ Rebuilding MG–hierarchy results in improved convergence (and higher cost in setup and per iteration)



Smoothed aggregation multigrid

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Compute the residual:

$$\mathbf{F}_j = \mathbf{F}(\mathbf{x}_j) \quad \text{on level } (l)$$

Compute the conjugate search direction:

$$\mathbf{s}_{j+1} = \mathbf{M}^{-1} \mathbf{F}_j + \beta_j \mathbf{s}_j$$

$$\beta_j = \begin{cases} \max \left[\frac{\mathbf{F}_j^T \mathbf{M}^{-1} (\mathbf{F}_j - \mathbf{F}_{j-1})}{\mathbf{F}_{j-1}^T \mathbf{M}^{-1} \mathbf{F}_{j-1}}, 0 \right], & j > 0 \\ 0, & j = 0 \end{cases}$$

Compute new solution

$$\mathbf{x}_{j+1} = \mathbf{x}_j + \alpha_j \mathbf{s}_{j+1}$$

with a secant line search parameter:

$$\alpha_j = \frac{\mathbf{F}_j^T \mathbf{s}_j}{\mathbf{F}^T(\mathbf{x}_j + \mathbf{s}_{j+1}) \mathbf{s}_j - \mathbf{F}_j^T \mathbf{s}_j}$$

Choose some convergence criteria, e.g.

$$\|\mathbf{F}\|_2 < \epsilon \quad \text{or} \quad \langle \mathbf{F}, \mathbf{M}^{-1} \mathbf{F} \rangle < \epsilon$$

Note:

→ nonlinear CG is matrixfree

→ the only operator needed is \mathbf{M}^{-1}

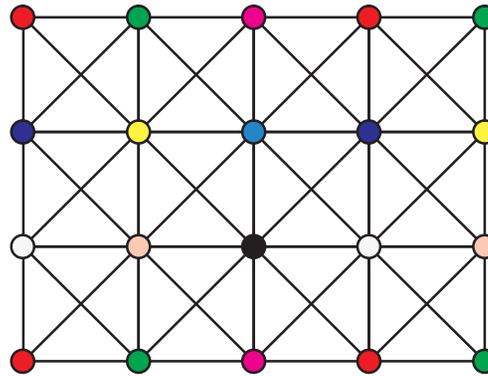
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- Preconditioned Newton–CG or Newton–GMRES (NOX/AztecOO) as a nonlinear smoother/solver
 - Preconditioner currently can be any solution/smoothing method with an existing interface to ML (MLS/SGS/Chebychev/Amesos_KLU/Ifpack)
 - Operator for the Krylov method can be matrixfree or Jacobian
 - Max. # Krylov iterations and Newton steps can be prescribed
 - Can be Newton on some, preconditioned nInCG on other grids

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Parallel graph coloring (*Trilinos–ML/EpetraExt*)

- parallel distance–2 graph coloring for finite differencing of the Jacobian
- as distance–2 coloring is *very* expensive, collapse graph to nodal block graph and expand obtained colors to original graph

(about $c \mathcal{O}\left[\frac{1}{n^3}\right]$ cheaper than scalar coloring with n dofs/node)



Colored parallel finite difference scheme (*Trilinos–NOX*)

$$A_{ij} = \frac{\partial F_i}{\partial x_j} = \frac{F_i(\mathbf{x} + \delta \mathbf{e}_j) - F_i(\mathbf{x})}{\delta}, \quad \delta = \alpha |\mathbf{x}_j| + \beta$$

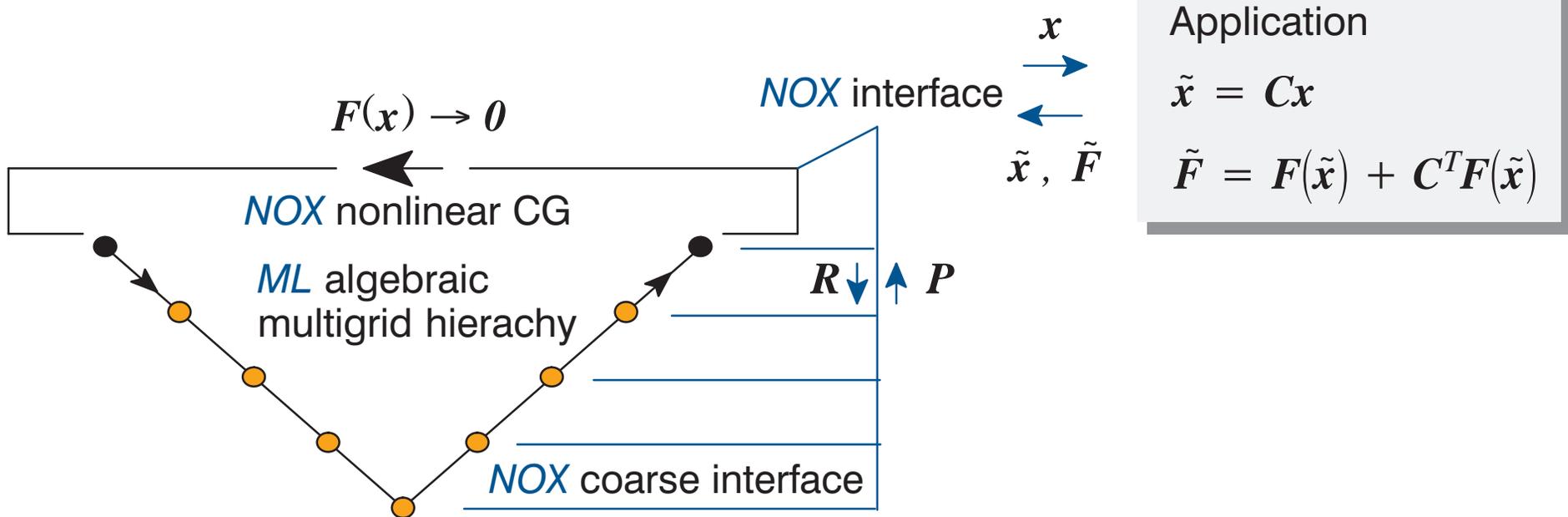
- A_{ij} belonging to the same color are computed simultaneously
- Number of evaluations of F is governed by the bandwidth, not by the size of the problem.

- 
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Enforcement of constraints

$$\begin{bmatrix} A & C^T \\ C & \mathbf{0} \end{bmatrix} \begin{bmatrix} x \\ \lambda \end{bmatrix} = \begin{bmatrix} f \\ \mathbf{0} \end{bmatrix}$$

- The nonlinear preconditioner operates on A / x only
- Constraints are enforced by the underlying application



Constraints

Enforcement of constraints

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- The nonlinear preconditioner operates on A / x only
- Constraints are enforced by the underlying application
- To obtain a good multigrid preconditioner to the constrained problem, the MG–hierachy has to build upon a modified A

$$\tilde{A}_{ij} = \frac{\partial \tilde{F}_i}{\partial x_j} = \frac{\tilde{F}_i(x + \delta e_j) - \tilde{F}_i(x)}{\delta}$$

NOX interface $\begin{matrix} \xrightarrow{x} \\ \xleftarrow{\tilde{x}, \tilde{F}} \end{matrix}$

Application

$$\tilde{x} = Cx$$

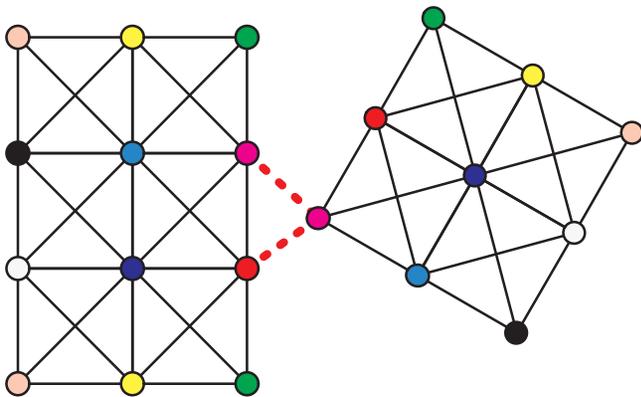
$$\tilde{F} = F(\tilde{x}) + C^T F(\tilde{x})$$

(...skipping some details and problems e.g. with frictionless contact)

Enforcement of constraints

$$\begin{bmatrix} A & C^T \\ C & \mathbf{0} \end{bmatrix} \begin{bmatrix} x \\ \lambda \end{bmatrix} = \begin{bmatrix} f \\ \mathbf{0} \end{bmatrix}$$

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- Coloring for finite differencing of A has to be based on a constraint–modified graph

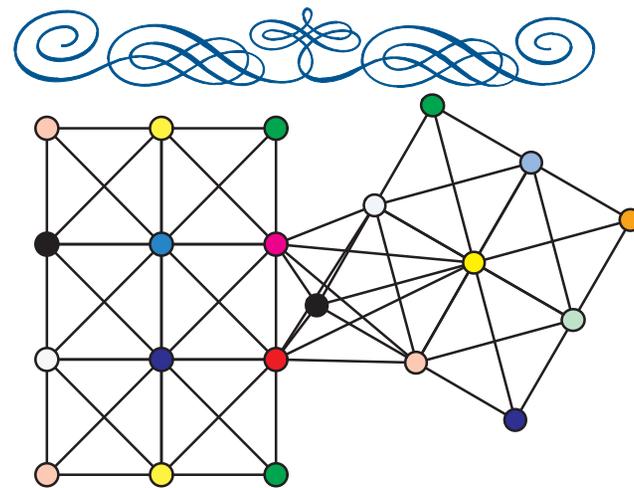
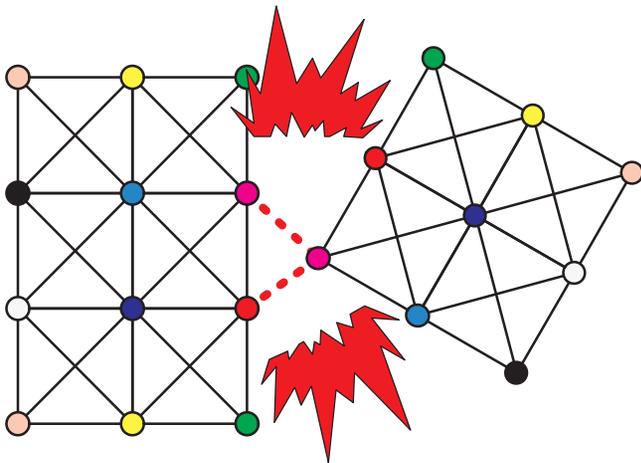


Constraints

Enforcement of constraints

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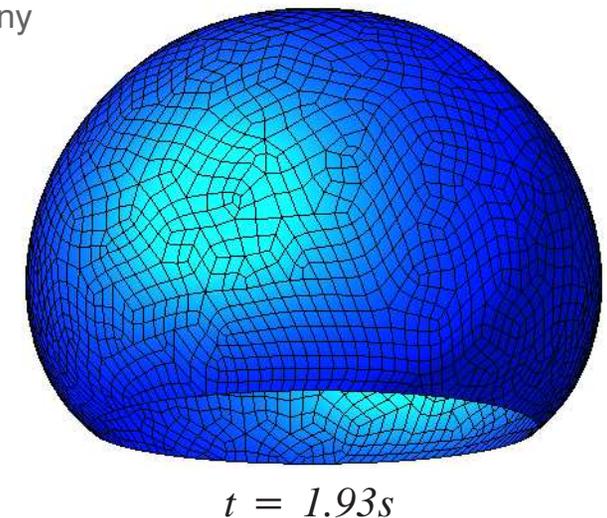
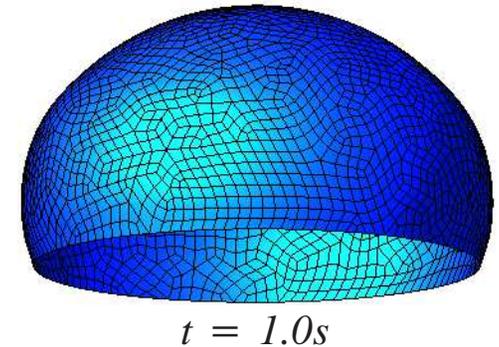
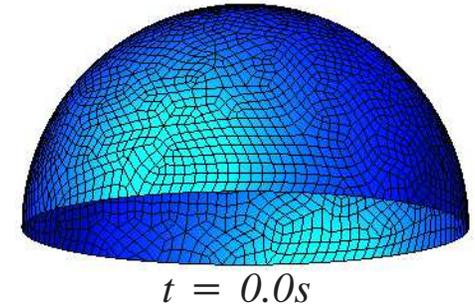
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- shell discretization with thickness change
- Radius/thickness = 100
- Ogden hyperelastic material
- Hydrostatic internal pressure load
- 19926 equations
- implicit nonlinear dynamics (gen- α)
- 193 load steps, $\Delta t = 0.01$ s

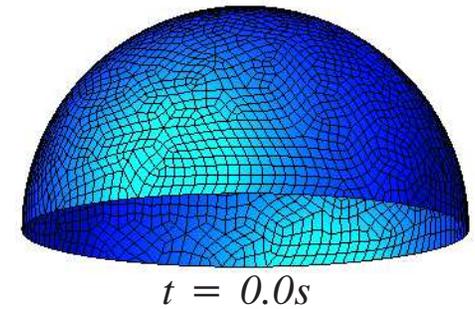


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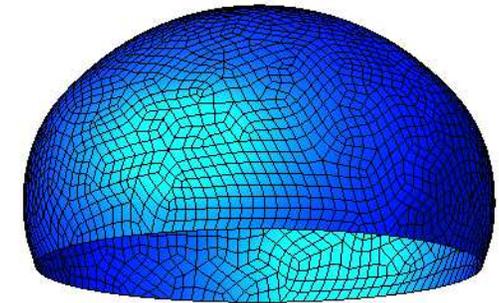
Inflated half sphere 1



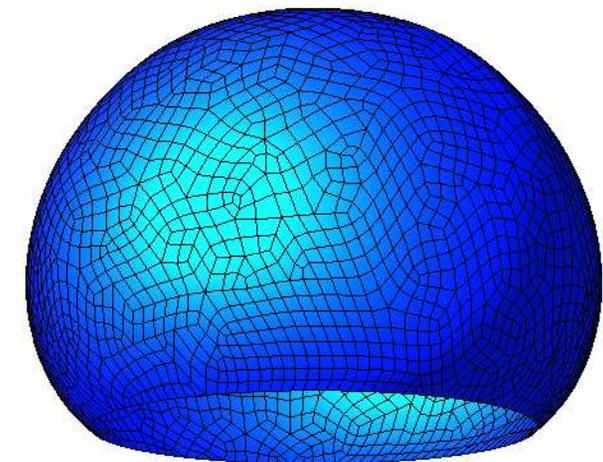
- 3-grid linear MG preconditioned nlnCG
Chebychev on fine grid
DD-SGS on medium grid
LU on coarse grid
- 3-grid nonlinear MG
preconditioned nlnCG on all grids
smoothers as before
- 3-grid nonlinear MG
preconditioned matrixfree Newton-Krylov
smoothers as before



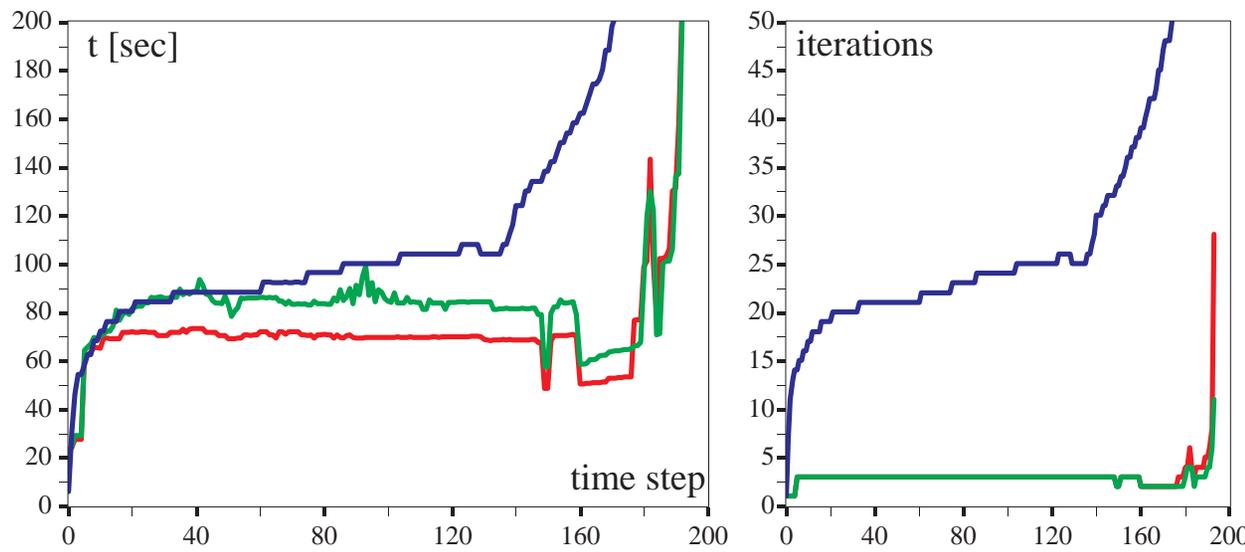
$t = 0.0s$



$t = 1.0s$



$t = 1.93s$



Inflated half sphere 1



→ nonlinear quasistatics, 123 load steps

→ 3-grid nonlinear MG

preconditioned nlnCG on all grids

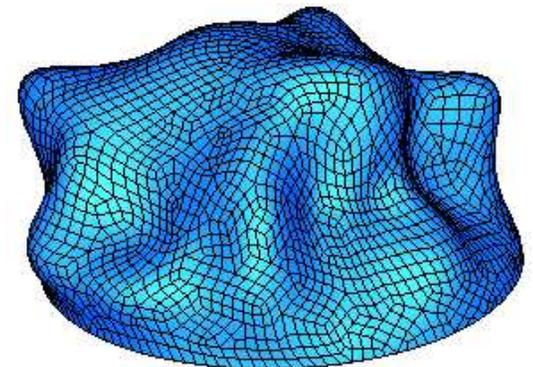
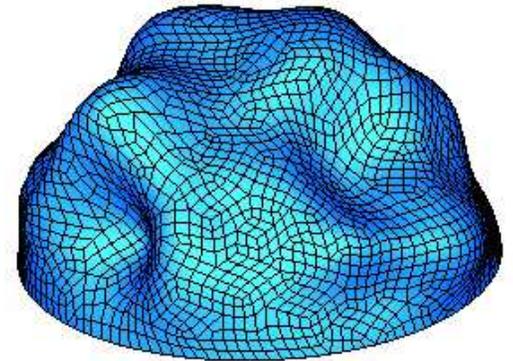
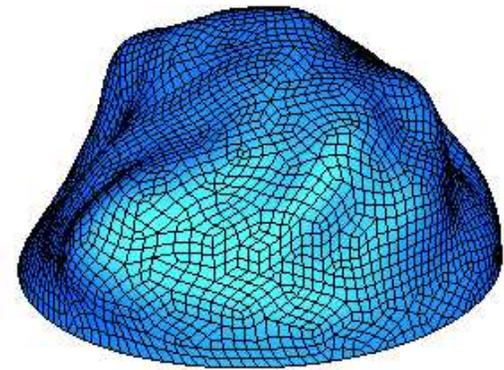
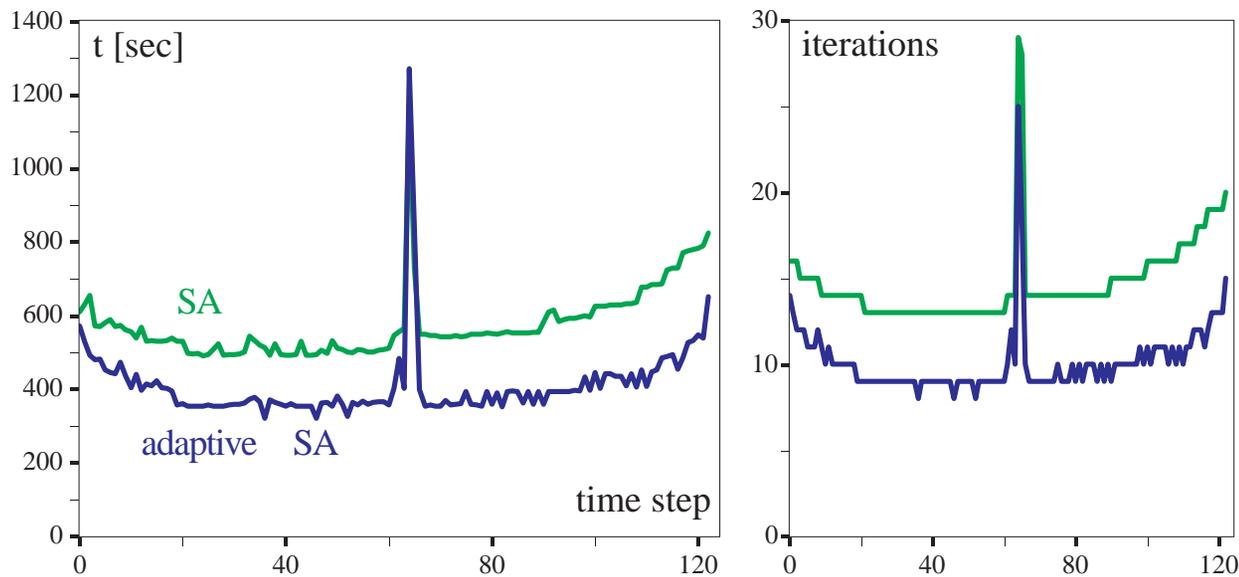
smoothers as before

→ 3-grid nonlinear MG

preconditioned nlnCG on all grids

smoothers as before

3 adaptive near-nullspace components



Inflated half sphere 1

- 
- An algebraic nonlinear multigrid preconditioner is studied
 - Evaluation of nonlinear residual on coarse grids is variational
 - nonlinear CG / Newton as nonlinear smoothers
 - Jacobian can be obtained by parallel block colored finite differencing
 - Handling of constraints (some open issues)
 - Algorithm is excellent for implicit methods in formerly explicit FE—code, as such codes normally do not supply Jacobians but have a very fast evaluation of the nonlinear function F
 - Use adaptive smoothed aggregation MG [BREZINA ET AL. 2005]

Thanks to Ray Tuminaro, Kendall Pierson, Alan Williams, Russell Hooper

Conclusions